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Learning Adversarial Attacks on Adaptive Traffic Signal Control Systems Under Cooperative Perception

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Introduction

The cooperative perception environment enabled by connected and automated vehicles (CAVs) can effectively enhance overall data collection efficiency.

Target learning-based TSC

State: number of vehicles on each segment; average speed difference of vehicles on each segment; index of current phase; duration of current phase.
Action: continue the current phase or switch to the next phase. Phase sequence is given.

➤ Cooperative perception-based traffic signal control (TSC) systems can further improve mobility at intersections but may suffer from potential cyber attacks.

➤ A deep reinforcement learning-based black-box adversarial attack framework is proposed and showed effectiveness against a learning-based traffic signal control model.

Threat Model

Attacker Critic	State-value function estimation						
Attacker Actors		Approach Select Actor	Selected approach	Scale Select Actor			

Reward: weighted sum of scaled average delay per vehicle and a phase-switching penalty.

Attacker Agent

> State: same as the target TSC system

> Approach Action: an array of probabilities representing chance of **selecting the approach**, respectively

Scale Action: numbers within 0 and 1 representing the percentage of the maximum number of added vehicles to each segment.

Reward: weighted sum of attack performance and cost. Total vehicle delay and number of added fake vehicles.

Result Analysis







