
CPE Information

Attendees of the 21st Annual CERIAS Security Symposium, September 29 & 30, 2020, qualify for continuing professional education credits (CPEs).

All attendees are responsible for submitting their own credits to the appropriate organizations.

When submitting your credits, please ensure that you list **Purdue University CERIAS Security Symposium** as the event organizer.

Specifics for (ISC)² Submission:

- One CPE credit = one hour | One session = one credit hour.
- The CERIAS Security Symposium qualifies as a Group “A” CPE activity. Group “A” credits are given for completion of activities which relate directly to the information systems security profession.
- Calculations below are based on the maximum number of sessions you can physically attend minus lunches and breaks.
- Credit breakdown:
 - Tuesday 9/29/20 - CERIAS Security Symposium Day 1 5.5 credit hours
 - Wednesday 9/30/20 - CERIAS Security Symposium Day 2 6 credit hours

Speakers / Presenters / Trainers can earn additional CPEs for preparing courseware, lectures, or training materials. Please contact (ISC)² directly for more information on how to add these credits. Visit the (ISC)² website to locate a certification and education office near you. Visit <http://www.isc2.org>.

Specifics for ISACA Submission

- Once CPE credit is earned for each 50 minutes; calculate total minutes and then divide by 50; final total should be rounded down.
- The CERIAS Security Symposium qualifies as a non-ISACA professional education activity/meeting.
- Calculations below are based on the maximum number of sessions you can physically attend minus lunches and breaks.
- Credit breakdown:
 - Tuesday 9/29/20 - CERIAS Security Symposium Day 1 6 credit hours
 - Wednesday 9/30/20 - CERIAS Security Symposium Day 2 7 credit hours

Speakers / Presenters / Trainers should contact ISACA directly for additional information on how to earn additional CPEs for preparing courseware, lectures, or training materials. Visit the ISACA website at <http://www.iscsa.org>.